

SEMANTIC MODELING FOR PRODUCT LINE ENGINEERING

Mikhail Roshchin, Peter Graubmann, Valery Kamaev

Abstract: *The aim of our work is to present solutions and a methodical support for automated techniques and procedures in domain engineering, in particular for variability modeling. Our approach is based upon Semantic Modeling concepts, for which semantic description, representation patterns and inference mechanisms are defined. Thus, model-driven techniques enriched with semantics will allow flexibility and variability in representation means, reasoning power and the required analysis depth for the identification, interpretation and adaptation of artifact properties and qualities.*

Keywords: *Variability Modeling, Semantic Modeling, Product Line Engineering, MDA.*

Problem Statement

Let us assume that we require a software system that is specifically tailored to rely on our needs; that is valid and consistent within the reality of the environment and involved domains. But the cost issue plays an important role, and the development of specific and generic products is not that cost-effective as we expect. For reduction of costs, software engineering aims of an increasing reuse by collecting and composing artifacts and assets, components and products into complex systems and new applications. Also, the ideas and concepts of families of systems and product lines are formalized for easier way of future artifact implementation.

Behind the system composition process and derivation of new product implementation based on reuse, there is a heavy and massive layer of computing model-based procedures. Therefore models are considered to be interchangeable and valid for particular task and requirements. Model-driven engineering introduces models together with techniques for system design and artifact adaptation into business process and software lifecycle. At the same time, domain engineering provides with deep understanding of the targeted domain and its specifics, and variability modeling specifies commonalities, variants and features, their relations and restrictions, for the whole product family of systems realized and presented as models.

But, due to the high diversity of modeling techniques, distinctions between models of different aspects, domain-dependent and company-specific knowledge and specifications, the reuse is still difficult and non-trivial. The lack of formal semantics for MDAs [Greenfield, 2004], domain and variability models and requirements engineering, affects with the impossibility of pragmatic and cost-effective solution for automated reasoning techniques. The absence of well-established semantic model does not allow us to provide self-configuring techniques, consistency verification procedures and advanced selection of valid artifacts.

Domain engineering has been proved to handle a high priority share in the entire model-driven engineering, but the state of the art shows that the lack of formal semantics and proper tool support for automated reasoning have hindered the development in this area. So far, the knowledge representation techniques based on semantics are being developed in isolation from software engineering activities, in particular from feature and variability modeling. Existing semantic approaches are not aligned with the entire modeling process, and need an advanced review on conceptual level for the proper role and place of formal methods within existing software engineering streams.

No doubts, that model-driven architecture, domain engineering, variability and feature models are perfect approaches themselves. But there is an urgent need to enrich them with formal methods of knowledge representation and benefit from that in the near future [Assmann, 2003].

Here we focus just on variability modeling, assuming that our approach can be used in a wider range, in particular for MDE and domain engineering. It is shown how semantic modeling can handle and support variability modeling, and how software engineering will benefit from that.

Semantic Modeling Approach

The need for variability modeling and its role within the scope of domain engineering in the software development area are obvious and generally accepted. Variability modeling becomes necessary when we derive new specifications for further artifact implementation from the set of commonalities and variants related to particular system family. Also, it is important for describing dynamical behavior of systems. We take a variability model as proposed by [Buehne, 2005]. But still, there are open questions and issues, mentioned by different research institutes and software communities, which have hindered the expected development in the field of knowledge reuse.

The automation in general is based on a set of specific methods and procedures, which allow us to substitute the human participation with some formal algorithms. The design automation needs assistance in making decisions and solving problems in analyzing requirements from customers, and mapping them onto our product family description – variability model. But applying selection procedures to variability model is not sufficient. The project manager has to be aware of existing components, which are ready for reuse. Thus component repository and its participation in a decision procedure play an important role (see 0).

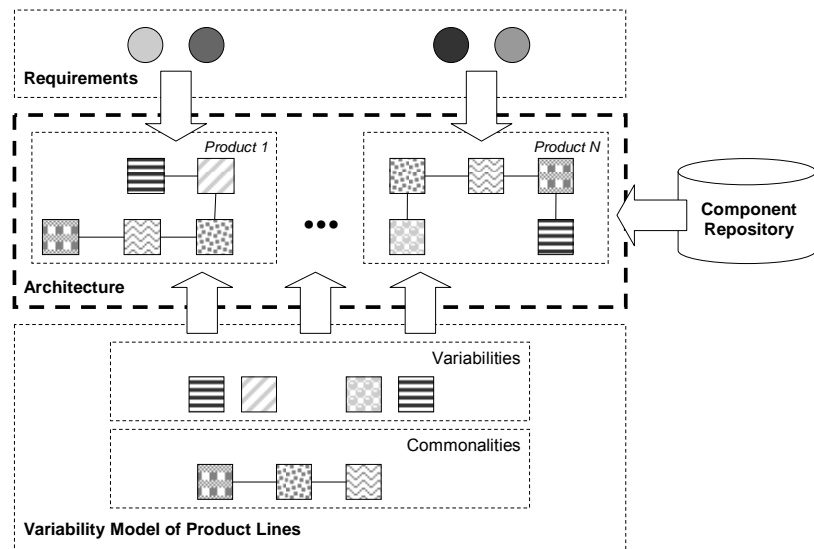


Figure 1. Software Design: from Requirements and Variability to Architecture

Our goal is to provide proper methods and tool support for formally expressing, processing and analyzing models and variants. We need to introduce formal semantics and appropriate automated reasoning techniques. Based on that, we achieve explicit consideration of environmental, behavioral and business model aspects, interoperability of the diversity of components. Semantic modeling allows acquisition, interpretation and adaptation of different variability models into one decision process.

Our Semantic Modeling approach presented in [Graubmann, 2006] is based on two concepts, which are significant for the whole procedure and aligned with requirements to semantics. These concepts are Logic-on-Demand and Triple Semantic Model (see 0).

The Triple Semantic Model Concept

Our Semantic Model is based on the principles of the Triple Semantic Model concept, which aims in defining a distributed computing model for the whole lifecycle of variability model and to provide mechanisms to distinguish between different entities represented within that model. It consists of three levels: the *Ontology Level*, the *Dynamic Annotation Level*, and the *Annotation Level*. The ontologies on the *Ontology Level* are intended to provide a general framework, in most cases based on a specific application domain, to describe any kind of product line and related information. Since ontologies enforce proper definitions of the concepts in the application domain, they also play an essential role in standardizing the definitions of component or service properties [0], requirements and interfaces with respect to their domain. Ontologies hold independently from actual circumstances, the situation in the environment or the actual time. However, such dependencies from actual, dynamically changing circumstances do have an important influence in the compositional approach. Hence, rules determining how to cope with this dynamicity have to be provided if one has to include it into the reasoning. They are specified on the *Dynamic Annotation Level*. Dynamic annotations play the role of mediators between the

ontology and the static semantic annotations that describes the artifact variants and features, and in particular its requirements with respect to reuse and composition. It becomes possible to express behavior variants, and options depending on dynamic features, and it enables the reasoning about particular situations and dynamically changing lifecycle conditions. The *Annotation Level* comprises the static descriptions of the properties and qualities of artifacts.

The Logic-on-Demand Concept

Semantic modeling of products and families involves a large variety of information from different application domains and of various categories, like terms and definitions, behavior rules, probability relations, and temporal properties. Thus, it seems to be the obvious to choose the most expressive logical formalism that is capable to formulate and formalize the entire needed information. But, doing so very likely it results in severe decidability problems.

Our semantic modeling approach, based on the concept of Logic-on-Demand (LoD), is supposed to overcome the problems of complexity of formal semantics by accommodating the expressivity of the proposed ontology languages to the varying needs and requirements, in particular with respect to decidability. The main purpose of the LoD concept is to provide an adequate and adaptive way that is based on uniform principles for describing all the notions, relations and rules, the behavior and anything else that proves necessary during the component or service annotation process. To achieve this, LoD means to define a basic logical formalism that is adequate and tailored to the application domain and to incorporate additional logic formalisms and description techniques with further expressivity as optional features that can be used whenever needed. These additional formalisms share notions and terms with the basic formalism which will be grounded syntactically in OWL and semantically in the description logics.

Thus, semantic modeling is applied for both formal description of Variability Models in Product Line Engineering and software components. The meta-model of variability description can be easily obtained by substitution of nodes and edges on modeling graph by classes and property relations from Description Logic. Instances of the classes represent specific notions and features from product family description.

A brief sketch of the component or service selection and composition process according to the Triple Semantic Model now comprises the following steps:

- Requirements on a component or service to be integrated into the system are collected. They serve as selection criteria when candidates are checked.
- The dynamic annotation and the (static) annotation of the candidate component/service are used to create an annotation that is valid in the given situation and time.
- This annotation is analysed and compared with the initial requirements.
- If the result shows that the component fits, it may be integrated (what may include the generation of data transformations in order to adapt the interfaces).

So, software engineers and system developers have to define their specific view on the concrete component/service and they naturally formulate this information in the terminology of the domain or system family to which the component/service belongs. If the annotating is done properly, we have the complete information about the component/service properties. Due to the Logic-on-Demand concept, this information is available not only for the developers but also presented in a form that is readable for automated acquisition and adaptation tools and thus, it allows reasoning and derivation of additional information.

The validation of the approach includes three aspects:

- Evaluation of the applied formal semantics with respect to sufficiency and decidability. The work on Logic-on-Demand concept is still in progress. Our intention is to avoid complexity issues and to guarantee adequate system response time.

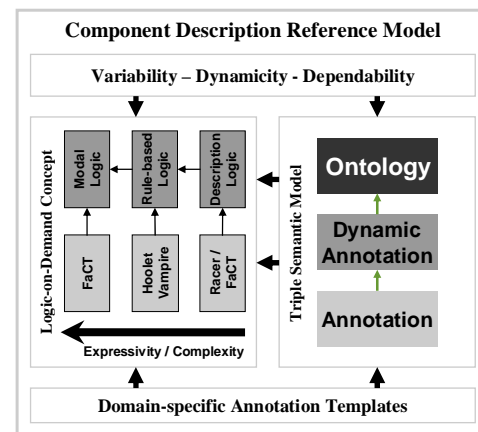


Figure 2. Semantic Model of Components

- Feasibility issue. So far, we implement proposed techniques in a prototype tool. It covers the whole lifecycle of semantic modeling – starting out from defining semantic patterns and domain-specific information and eventually providing fully automated composition techniques based on semantic models.
- Estimating the additional cost and time for semantic modeling according an approach. Do a creation of semantic models and an implementation of formal methods and techniques really pay off in software engineering? This question touches a most important issue of our work and will be investigated in concordance the prototype tool development.

Conclusion

Introducing a well-structured semantic modeling procedure for variability modeling provides with flexibility of representation means and methods. It allows correct (self) configuration and composition of different shares among the whole set of domain pieces during the entire modeling process, by taking into account behavioral, environmental and business aspects. Improved acquisition, interpretation and adaptation techniques allow to increase reuse among different domains and system families. Formal methods in modeling support automated derivation of an executable and sufficient model for further system or artifact implementation based on semantic mapping of requirements criteria and the given set of features and variants.

Our approach proposes an annotation process and its semantic extensions through knowledge-based techniques as the basis for semantic modeling. The Component Description Reference Model (semantic model for software components) structures the annotation process and introduces flexibility with respect to the description mechanisms what allows for a trade-off between expressivity and complexity and the selection of the appropriate reasoning tools. It is based on the Logic-on-Demand concept which means to achieve a proper compromise between existing semantic approaches and it proposes a hybrid knowledge-based solution for annotating software components. By introducing the Triple Semantic Model concept we allow an integration of means to adequately express dynamicity and variability into an modeling process.

There are, however, still open questions. We continue to work on automatic mapping of different ontologies from heterogeneous environments and knowledge application domains, on integration of different logic formalisms for component and service description, and on the mutual adaptation of problem solvers based on different logics and inference algorithms, to name but a few of the themes to be tackled in the future. We also will particularly focus on tool support for the proposed techniques to demonstrate the expected benefits, and we will later on integrate the techniques into a software development environment.

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