

HYBRID GMDH-NEURO-FUZZY SYSTEM AND ITS TRAINING SCHEME

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Abstract: *A hybrid neuro-fuzzy system that combines different concepts like Deep Learning, Group Method of Data Handling and Evolving Systems is offered in this work. It's also proposed to adjust all parameters in an online way. As a node of the evolving multilayer system, there's an idea to utilize extended neo-fuzzy neurons which are exemplified by high approximating capabilities. During the learning stage, the proposed deep evolving system calculates its parameters and tweaks its architecture. The system's architecture can be evolving over time as synaptic weights, centers and widths' parameters of the neuro-fuzzy nodes are being adjusted for improvement of the system's approximation features. There's a high probability to process data sets much faster due to parallel tuning of parameters for the system. A key feature of the introduced system is that a large training set is not in demand for the system to be tuned.*

Keywords: *Evolving System; Neuro-Fuzzy System; Multilayer Neural Network; Extended Neo-Fuzzy Neuron; Group Method of Data Handling*

ITHEA keywords: *1.2 Artificial Intelligence; 1.2.6 Learning, neural nets*

Introduction

An increasing number of various up-to-date applications produce non-stationary time series describing a behavior of some complex processes. That's why the generated model for predicting the system's dynamics and optimizing their presentation should be capable of adapting its parameters over time [1-6].

During the last few years, evolving intelligent systems have become widely spread and popular for handling any sort of dynamic modeling and training requirements in real-world (online) applications, especially under conditions of a growing effect of the dynamic data context, sequential video analysis, and web mining. This demand is justified by the growing dynamic and complexity of current problems as well as the ascending volumes of data storages, which lead to the fact that traditional batch training is not possible any more to be applied within some reasonable time period and tolerable accuracy. [7-15].

The evolving incremental learning systems should process huge amounts of data, analyze the data rapidly and extract data features on the fly. Since the data is transforming permanently, these systems must be capable of adapting their topology.

From the algorithmic point of view, the evolving system should be able to carry out some parametric adaptation. Stated in another way, it has to be contributed by a set of parameters along with adaptation of the required tweaks to be implemented effectively [16-21].

Let's dwell on the fact that deep neural networks (DNNs) have gained a high impact on data processing recently [22-25]. Although this class of networks is quite bulky when speaking of the computational implementation. And there's a high plausibility that the overfitting problem takes a place while dealing with a short training data set.

As an alternative view, it is also reasonable to generate DNN architectures on the grounds of the Group Method of Data Handling (GMDH) [26-39]. In this connection, various systems from the area of Computational Intelligence usually enhance automatically a number of their structure layers for information handling in order to obtain the precision on demand for results. That's a great deal of sense to separate an initial space somehow into a suite of subspaces in lower dimensions and combine the results obtained. The Group Method of Data Handling (GMDH) possesses an apparent benefit from a computational point of view. But its huge drawback is its rather poor adaptation for an online mode. That is a rather smart decision to apply GMDH characteristics to evolving cascade neural networks, although some of these systems might freeze their parameter values [40-43].

A specifically new subject of interest is a combination of hybrid systems of computational intelligence and the GMDH concepts with the general aim of new computational and theoretical results especially for Data Mining and Data Stream Mining [44, 45]. The GMDH-ANN topologies have been considered in [40] in terms of using specific two-input N-Adalines as structural elements. A main purpose of this topological element was to guarantee a quadratic approximation for recovering a non-linear mapping. Meanwhile, estimating the achieved quality could lead to a substantial quantity of hidden layers.

Authors already developed composite R-neurons as topological units for their online hybrid system (joining the paradigms of cascade neural networks and GMDH structures) [43]. A high operating speed and high approximating abilities are main performance indicators. Although both its parameters and framework are being adjusted in an online mode, but it still claims long enough training data sets.

That's a very challenging task when there's an obvious lack of incoming data (a short data set), and the system is not capable of tuning its parameters.

In this regard, it's highly important to offer a hybrid neuro-fuzzy system to be trained in an online fashion and to be able of altering its topology while being trained. That's also very topical to introduce the

system that keeps in possession an appreciably lower number of attributes to be adjusted in comparison with other well-known compatible systems.

The Architecture of the Deep GMDH Neuro-Fuzzy System

A structure of the deep GMDH neuro-fuzzy system is given in Fig. 1. The receptive (zero) layer of the system contains a $(n \times 1)$ -dimensional vector of input signals $x(k) = (x_1(k), x_2(k), \dots, x_n(k))^T$ ($k = 1, 2, \dots, N$ denotes in this case either an observation in a training set or an index of the current discrete time). This vector is subsequently fed into the first hidden layer that comprises $n_1 = c_n^2$ elements (every element owns only two inputs).

There is a special type of elements (the selection block) that accounts for choosing the best node in the strict sense of precision (in terms of an accepted criterion). For instance, the selection block in the first layer $SB^{[1]}$ selects n_1^* ($n_1^* \leq n$) signals with the highest accuracy among the output signals $\hat{y}_m^{[1]}(k)$ ($m = 1, 2, \dots, 0,5n(n-1) = c_n^2$) of the first layer nodes $N^{[1]}$.

Afterwards, n_2 pairwise combinations $\hat{y}_i^{[1]*}(k), \hat{y}_p^{[1]*}(k)$ are composed (in most cases $n \leq n_2 \leq 2n$) among the mentioned above n_1^* best outputs. The signals obtained are later propagated to the second hidden layer composed by nodes $N^{[2]}$ in a similar manner to the neurons $N^{[1]}$. Among the signals of this layer $\hat{y}_i^{[2]}$ the selection block $SB^{[2]}$ selects F best neurons by accuracy (e.g. by $\sigma_{\hat{y}_i^{[2]}}$) if the best signal of the second layer is better than the best one of the first hidden layer $\hat{y}_1^{[1]*}$.

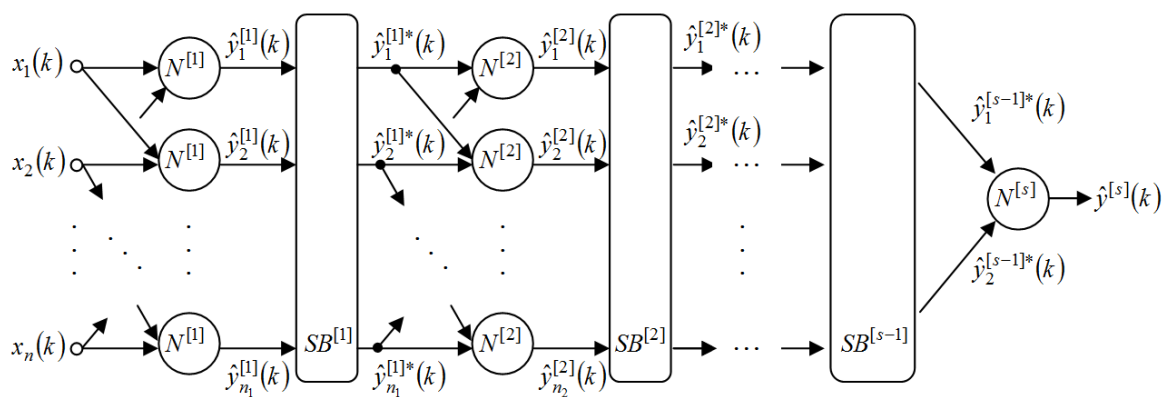


Figure 1. The structure of the deep GMDH neuro-fuzzy system

Other hidden layers forms signals similarly to the second hidden layer. The system evolution process continues until the best signal of the selection block $SB^{[s+1]}$ would be worse than the best signal of the previous s th layer, that is $\sigma_{y_i^{[s+1]}}^2 > \sigma_{y_i^{[s]}}^2$. Then we return to the previous layer and choose its best node neuron $N^{[s]}$ in order to form the system output signal $\hat{y}^{[s]}$.

It should be stressed that we obtain not only optimal network structure but well-trained network as well due to GMDH algorithm. Besides, since the training is performed sequentially layer by layer the problems of high dimensionality as well as decaying or exploding gradient vanish. This is very important for deep learning networks.

The Extended Neo-Fuzzy Neuron

A model of the extended NFN was put forward in [46] as a further development and evolution of an ordinary neo-fuzzy neuron submitted by Yamakawa, Miki, and Uchino [47-49].

A traditional version of the neo-fuzzy neuron is a MISO (multiple inputs and a single output) non-linear system that accounts for the permutation

$$\hat{y} = \sum_{i=1}^n f_i(x_i) \tag{1}$$

where x_i signifies an i th component in the input vector $x = (x_1, \dots, x_i, \dots, x_n)^T \in R^n$ (of the dimensionality n), \hat{y} marks a scalar output of the neo-fuzzy neuron. In its usual form, NFN embodies multiple (non-linear) synapses NS_i . Their purpose is to modify the i th vector element in x_i into

$$f_i(x_i) = \sum_{l=1}^h w_{li} \mu_{li}(x_i) \tag{2}$$

where h is the number of membership functions, w_{li} defines a synaptic weight l in the i th non-linear synapse, $l = 1, 2, \dots, h$, $i = 1, 2, \dots, n$; $\mu_{li}(x_i)$ describes the l th membership function in the non-linear synapse i that performs fuzzification of a crisp element x_i . By such manner, the permutation ensured by the NFN could be noted down like

$$\hat{y} = \sum_{i=1}^n \sum_{l=1}^h w_{li} \mu_{li}(x_i). \quad (3)$$

The NFN provides the fuzzy inference rule implementation in the form

$$\text{IF } x_i \text{ IS } X_{li} \text{ THEN THE OUTPUT IS } w_{li}, l = 1, 2, \dots, h \quad (4)$$

which consequently infers that the synapse truthfully endows the 0th order fuzzy inference by Takagi–Sugeno.

As mentioned previously, the NFN's synapse NS_i covers the 0th order inference by Takagi–Sugeno only producing the simplest Wang–Mendel neuro-fuzzy system [50–52]. It seems quite valid to expand approximating capabilities of this computational node by introducing a specified topological element to have been called an “extended nonlinear synapse” (ENS_i) and to develop the “extended neo-fuzzy neuron” (ENFN) that embraces ENS_i units instead of conventional synapses.

After introducing additional parameter values in extended nonlinear synapse

$$\varphi_{li}(x_i) = \mu_{li}(x_i) (w_{li}^0 + w_{li}^1 x_i + w_{li}^2 x_i^2 + \dots + w_{li}^p x_i^p), \quad (5)$$

$$\begin{aligned} f_i(x_i) &= \sum_{l=1}^h \mu_{li}(x_i) (w_{li}^0 + w_{li}^1 x_i + w_{li}^2 x_i^2 + \dots + w_{li}^p x_i^p) = \\ &= w_{1i}^0 \mu_{1i}(x_i) + w_{1i}^1 x_i \mu_{1i}(x_i) + \dots + w_{1i}^p x_i^p \mu_{1i}(x_i) + \\ &+ w_{2i}^0 \mu_{2i}(x_i) + \dots + w_{2i}^p x_i^p \mu_{2i}(x_i) + \dots + w_{hi}^p x_i^p \mu_{hi}(x_i), \end{aligned} \quad (6)$$

$$w_i = (w_{1i}^0, w_{1i}^1, \dots, w_{1i}^p, w_{2i}^0, \dots, w_{2i}^p, \dots, w_{hi}^p)^T, \quad (7)$$

$$\tilde{\mu}_i(x_i) = (\mu_{1i}(x_i), x_i \mu_{1i}(x_i), \dots, x_i^p \mu_{1i}(x_i), \mu_{2i}(x_i), \dots, x_i^p \mu_{2i}(x_i), \dots, x_i^p \mu_{hi}(x_i))^T, \quad (8)$$

it can be marked down like

$$f_i(x_i) = w_i^T \tilde{\mu}_i(x_i), \quad (9)$$

$$\hat{y} = \sum_{i=1}^n f_i(x_i) = \sum_{i=1}^n w_i^T \tilde{\mu}_i(x_i) = \tilde{w}^T \tilde{\mu}(x) \quad (10)$$

where $\tilde{\mu}(x) = (\tilde{\mu}_1^T(x_1), \dots, \tilde{\mu}_i^T(x_i), \dots, \tilde{\mu}_n^T(x_n))^T$, $\tilde{w}^T = (w_1^T, \dots, w_i^T, \dots, w_n^T)^T$.

It can be noted easily that the ENFN holds $(p+1)hn$ parameters (synaptic weights) to be adjusted and the fuzzy inference realized by each ENS_i is

$$IF x_i IS X_{i_l} THEN THE OUTPUT IS w_{i_l}^0 + w_{i_l}^1 x_i + \dots + w_{i_l}^p x_i^p, \quad l = 1, 2, \dots, h \quad (11)$$

which ties up to the Takagi-Sugeno inference of the p th order.

The ENFN's framework is not so complicated in comparison with the conventional neuro-fuzzy system. The architecture of the extended neo-fuzzy neuron and the extended neo-fuzzy synapse are given in Fig. 2 and Fig. 3.

The usage of the scatter partitioning of the input space [21] can cause the appearing of “gaps” in the fuzzified space. To avoid this problem one can use the bell-shaped constructions with non-strictly local receptive support as membership functions. Mostly the Gaussians are used as membership functions of the first layer

$$\mu_{ii}(x_i(k)) = \exp\left(-\frac{(x_i(k) - c_{ii}(k))^2}{2\sigma_{ii}^2(k)}\right) \quad (12)$$

where $c_{ii}(k)$ is the parameter that defines the center of the membership function, $\sigma_{ii}(k)$ is the width parameter of this function.

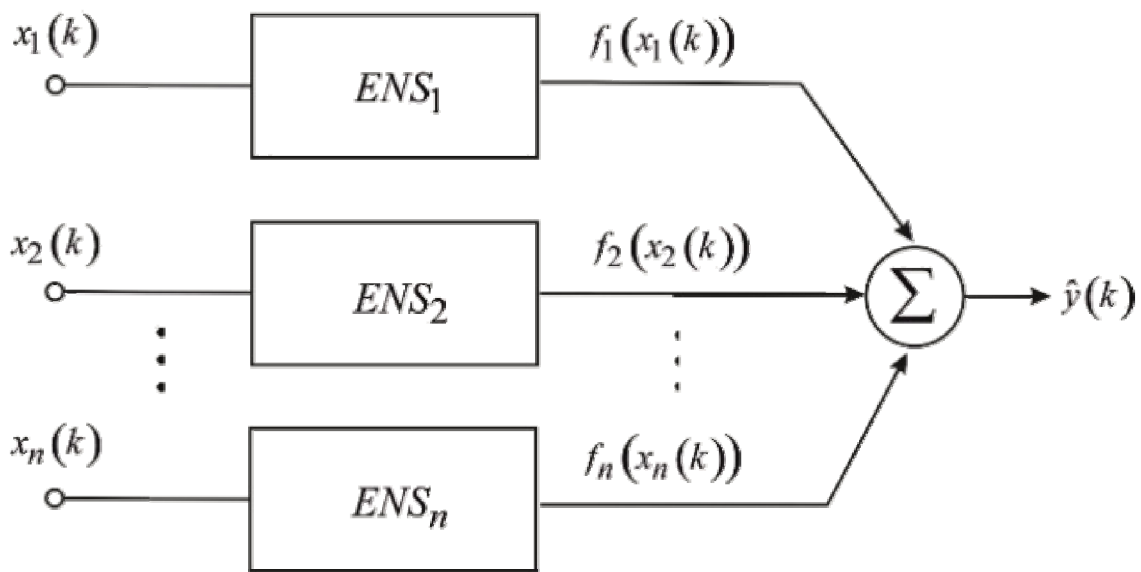


Figure 2. Extended neo-fuzzy neuron

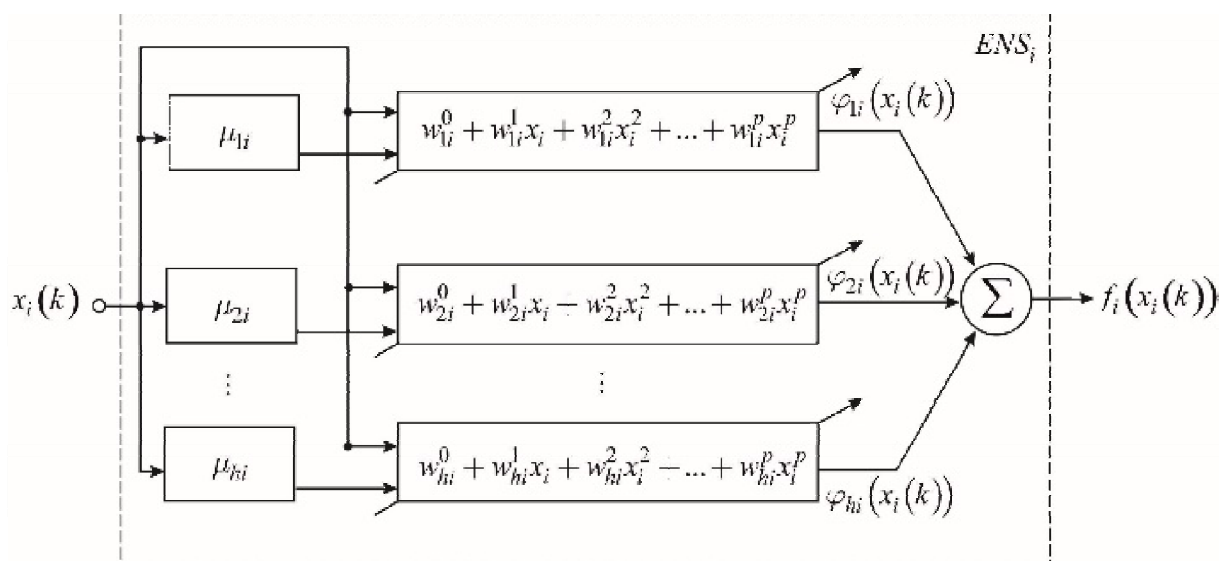


Figure 3. Extended neo-fuzzy synapse

The Adjustment Procedures for All System Parameters

With regard to the fact that the reference signal $\hat{y}_s^{[1]}(k)$ in every system node is in linear dependence on the configurable synaptic weights w_{ij} , one can make use of both either the established least squares method or its recurrent version to tune them. If the data to be trained is not stationary, it is feasible enough to apply the exponentially weighted recurrent least squares algorithm to adjust the weights as represented by

$$\begin{cases} \tilde{w}(k) = \tilde{w}(k-1) + \frac{P(k-1)(y(k) - (\tilde{w}(k-1))^T \tilde{\mu}(x(k))) \tilde{\mu}(x(k))}{\alpha + (\tilde{\mu}(x(k)))^T P(k-1) \tilde{\mu}(x(k))}, \\ P(k) = \frac{1}{\alpha} \left(P(k-1) - \frac{P(k-1) \tilde{\mu}(x(k)) (\tilde{\mu}(x(k)))^T P(k-1)}{\alpha + (\tilde{\mu}(x(k)))^T P(k-1) \tilde{\mu}(x(k))} \right) \end{cases} \quad (13)$$

(where $0 < \alpha \leq 1$ denotes a forgetting feature, and $y(k)$ implies the reference signal) or the exponentially weighted gradient learning procedure

$$\begin{cases} \tilde{w}(k) = \tilde{w}(k-1) + \frac{(y(k) - \tilde{w}^T(k-1) \tilde{\mu}(x(k))) \tilde{\mu}(x(k))}{\beta(k)}, \\ \beta(k) = \alpha \beta(k-1) + \|\tilde{\mu}(x(k))\|^2, \quad 0 \leq \alpha \leq 1. \end{cases} \quad (14)$$

The process of tuning both parameters of the centers and the synaptic weights may be implemented by means of the gradient procedures for minimization of the learning criterion

$$E(k) = \frac{1}{2} (y(k) - \hat{y}(k))^2 = \frac{1}{2} (y(k) - (\tilde{w}(k))^T \tilde{\mu}(x(k)))^2 \quad (15)$$

in the form of

$$\begin{cases} \mathbf{c}_r(k) = \mathbf{c}_r(k-1) - \eta_c \frac{\partial E(k)}{\partial \mathbf{c}_r}, \\ \tilde{\sigma}_r^2(k) = \tilde{\sigma}_r^2(k-1) - \eta_\sigma \frac{\partial E(k)}{\partial \tilde{\sigma}_r^2} \end{cases} \quad (16)$$

where $r = 1, 2, \dots, h$; η_c , η_σ signify learning rates for the centers' and the widths' parameters correspondingly, $\tilde{\sigma}_r^2(k) = -0,5\sigma_r^{-2}(k)$. Based on the previous expressions, the following expressions are obtained

$$\begin{cases} \frac{\partial E(k)}{\partial \mathbf{c}_r} = \left((\tilde{\mathbf{w}}(k))^T \tilde{\mu}(x(k)) - y(k) \right) \frac{\partial f_i(x_i(k))}{\partial \mathbf{c}_r}, \\ \frac{\partial E(k)}{\partial \tilde{\sigma}_r^2} = \left((\tilde{\mathbf{w}}(k))^T \tilde{\mu}(x(k)) - y(k) \right) \frac{\partial f_i(x_i(k))}{\partial \tilde{\sigma}_r^2}. \end{cases} \quad (17)$$

Following on from (17), the derivatives $\frac{\partial f_i(x_i(k))}{\partial \mathbf{c}_r}$ and $\frac{\partial f_i(x_i(k))}{\partial \tilde{\sigma}_r^2}$ could be presented in terms of

$$\begin{cases} \frac{\partial f_i(x_i(k))}{\partial \mathbf{c}_r} = \frac{\partial \varphi_r(x_i(k))}{\partial \mathbf{c}_r} = \sum_{t=0}^p w_r^t x_i^t \frac{\partial \mu_r(x_i(k))}{\partial \mathbf{c}_r}, \\ \frac{\partial f_i(x_i(k))}{\partial \tilde{\sigma}_r^2} = \frac{\partial \varphi_r(x_i(k))}{\partial \tilde{\sigma}_r^2} = \sum_{t=0}^p w_r^t x_i^t \frac{\partial \mu_r(x_i(k))}{\partial \tilde{\sigma}_r^2}, \end{cases} \quad (18)$$

Defined on the ground of (12), the derivatives $\frac{\partial \mu_r(x_i(k))}{\partial \mathbf{c}_r}$ and $\frac{\partial \mu_r(x_i(k))}{\partial \tilde{\sigma}_r^2}$ can be represented as

$$\begin{cases} \frac{\partial \mu_{r_i}(x_i(k))}{\partial c_{r_i}} = \frac{x_i(k) - c_{r_i}(k)}{\sigma_{r_i}^2(k)} \exp\left(-\frac{(x_i(k) - c_{r_i}(k))^2}{2\sigma_{r_i}^2(k)}\right), \\ \frac{\partial \mu_{r_i}(x_i(k))}{\partial \tilde{\sigma}_{r_i}^2} = (x_i(k) - c_{r_i}(k))^2 \exp\left(-\frac{(x_i(k) - c_{r_i}(k))^2}{2\sigma_{r_i}^2(k)}\right). \end{cases} \quad (19)$$

In this fashion, all the system nodes' parameters (synaptic weights, centers and width parameters for the membership functions) may be adjusted. Concerning the successive layers, the nodes' parameters are usually tuned quite the same way as the nodes in the first hidden layer. It should be noted that inputs of the s th layer are a pairwise combination of the signals $\hat{y}_i^{[s-1]*}, \hat{y}_p^{[s-1]*}$ formed by the selection block $SB^{[s-1]}$. The reference signal $y(k)$ is the same one for all the blocks (layers) of the evolving complex system.

The Experimental Investigations

The Darwin sea level pressure data set was chosen from the Data Market data storage to investigate the efficiency of the offered deep GMDH-system and its learning schemes. It was mainly used for non-stationary signals' prediction. The data set presents chiefly a monthly sea level pressure for a period of more than a century (1882-1998). The general size of this data sample is 1400 observations. The system used 1100 observations for training and 300 observations for testing. To estimate the efficiency of the proposed neuro-fuzzy system a multilayer perceptron and ANFIS were also considered for solving the same task. The results obtained were estimated according to the MSE quality criterion.

Table 1 gives a demonstration of the systems' performance. The proposed deep GMDH-system illustrated quite good results while handling the prediction task. It is worth mentioning that its training time was short enough compared to analogues. At the same time, its forecasting results were the best ones for this data set. Fig. 4 demonstrates a fragment of the learning process.

Table 1. Experimental results

System	Training error	Test error	Training time, sec
The proposed deep GMDH system	0.0146	0.0156	0.2067
MLP	0.0150	0.0168	0.2500
ANFIS	0.0157	0.0165	0.2031

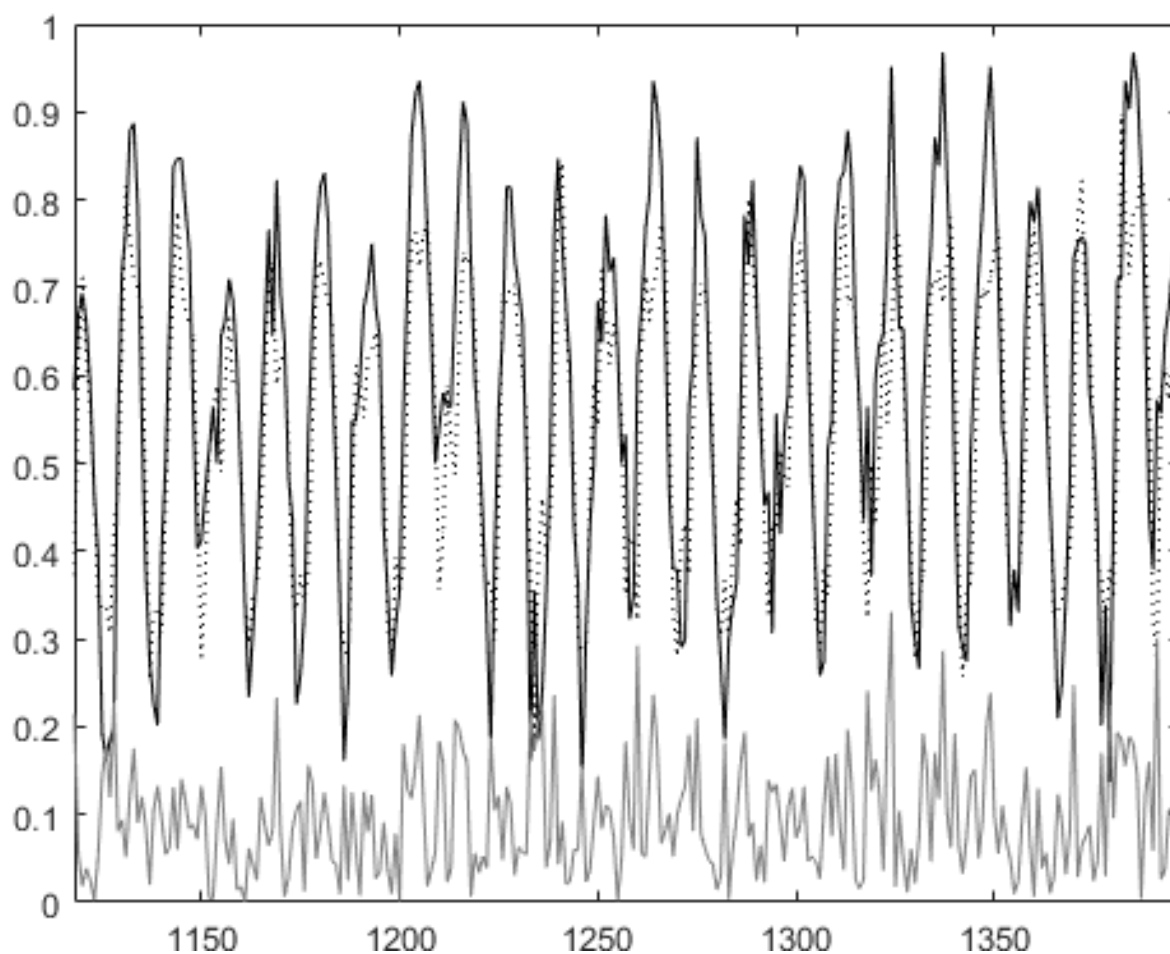


Figure 4. Prediction results

Conclusion

The deep evolving neuro-fuzzy system is suggested in this paper. The hybrid system is grounded on both the Group Method of Data Handling and the concept of evolving systems that makes it possible to define both optimal parameter values and the best structure in every specific case.

The important property of the suggested system is that it doesn't require any high data volumes to get trained. Adjusting parameters in a parallel fashion gives an option of increasing a processing speed of data handling.

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